



RULES AND REGULATIONS

Vehicle Requirements for all categories:

1. Any year/make/model vehicle equipped with a low range transfer case (4L) can participate in Standard and Modified categories (in tourism can be any 4x4 or AWD)
2. Vehicle must be street legal (Insurance, Tag and Registration up to date)
3. Any brand or type of tire is allowed up to 37" in diameter.
4. Vehicle must be in good working conditions that would not put its occupants and other's safety at risk. Vehicle must have no major fluid leaks.
5. Each vehicle must have the following:
 - 5.1 Recovery Strap and two shackles
 - 5.2 First aid kit
 - 5.3 Spare tire, spare tire tools and wheel lock key (if equipped)
 - 5.4 Fire Extinguisher
 - 5.5 Water or hydrating drinks enough for all occupants for two days.
 - 5.6 Snacks and simple meals. There will be no time allotted for lunch stops.
 - 5.7 Satellite navigation device with GAIA GPS App installed.
 - 5.8 Cellphone and charger. Contact us at 954-406-1842.
 - 5.9 Outdoors camping gear
 - 5.10 Bug repellent
 - 5.11 At least \$30 in \$1 and \$5 to cover any WMA fees and such.
6. Glass bottles are prohibited in this event, even inside the vehicle. Those who wish to bring alcoholic beverages will need to do so in plastic or aluminum containers. Alcoholic beverages consumption is only allowed inside the campground once the vehicle is parked for the night. No open container policy will be enforced.
7. Any vehicle that does not meet these requirements will not be allowed to participate and will forfeit the admission fee.

Additional requirements for Modified category.

1. Modified vehicles can only participate in teams of two vehicles.
2. Tires must be of at least 33" in diameter and no more than 37" in diameter.
3. An operating winch, tree saver straps and recovery gloves (per vehicle)
4. Operational Snorkel
5. Radio communications devices. There will be no cellphone coverage in most of the areas.
6. NO KIDS UNDER THE AGE OF 18 WILL BE ALLOWED IN THIS CATEGORY. NO EXCEPTIONS.



PARTICIPANTS

1. Anybody with a valid driver's license can participate.
2. At least two occupants per vehicle in standard and modified categories is required. Both occupants must have a valid driver's license.
3. Driver must be properly insured.
4. Up to 5 occupants per vehicle is allowed in Standard and Modified categories.
5. Minors are allowed in Standard and Tourism categories when at least one parent or guardian is participating and in the same vehicle.
6. Before the event, every participant must sign a release and waiver to the organization and its members.
7. Minors must have waiver signed by his or her parents.
8. All participants should show good behavior and respect for other in and out of the event.
9. All participants must follow all rules, regulations and laws that apply.
10. Everyone is responsible for picking up their trash and maintain campsites and every other area where this event is developed as clean as possible.
11. Tread Lightly principles will apply throughout the event. Don't open new trails, no deforestation or contamination is allowed
12. The use of firearms is prohibited during this event.
14. Alcoholic beverages are ONLY allowed at base camp and once the vehicles are parked for the day; this means no drinking unless your vehicle will not be used until the next day.
15. Quiet times are from 11:30 p.m. to 6:00 a.m. During this time, no music is allowed, and moderation is required for those who wish to stay up late.
16. Any violation of these rules will incur a penalization for the participant's team or even the expulsion from the event.



THE XPERIENCE

Overlanders Xperience is an organized adventure in which participants will have to follow a series of waypoints in a predetermined distance and time frame, overcoming obstacles and challenges in order to get the less penalization points to win the Xperience. It will be 2 or 3 days of driving with two or more nights camping. The Xperience starts on Friday with check in hours posted for each event, some Friday nights, Saturday and Sunday will be driving.

This is not a speed race, not a guided trip either. Participants will have to navigate by themselves in between checkpoints in the time and distance allotted in a road book that they will be given. There will be special challenges between checkpoints, if are not completed it will be penalized.

Participants will receive an email 3 days before the event that will include the location of Basecamp and the files with coordinates.

1. Participants must register at Basecamp on Friday at the hours given by the organization with vehicles ready and meeting all the requirements described before. You must have a full tank of gas.
2. Once you arrive at Basecamp, you will proceed to a vehicle's technical inspection and equipment verification.
3. Once the inspection is completed and approved, you will park the vehicle where directed by a staff member.
4. All participants must go to the check-in station and confirm their entry and verify personal information. They will also sign the Waiver & Release and receive a Welcome kit (T-shirts, stickers, roadbook, etc).
5. After check-in is completed, participants will need to place the stickers given in their vehicles. There will be a specific order for them.
6. On Friday night, we will hold two technical meetings where at least one member of each team (Standard & Tourism only) must be present in one of the meetings, failure to attend will be penalized with 200 points.
7. Saturday a Technical meeting will be held on main stage and at least one member of each team of all categories must be present, failure to attend will be penalized with 200 points.
8. Pole position will be determined by the order on which participants registered except for the first 3 spots that will be assigned to the winners of the previous Xperience.
9. Vehicles will depart at the time designated by staff members and following NIST US Time (time.gov). There will be a 1-2 minutes interval in between vehicles.
10. Once each vehicle is at the designated starting point (Basecamp), a staff member will note the exact time in which each vehicle leaves. It is the responsibility of the Co-driver to note this time as well.



11. At the start time, vehicles will need to search for the next checkpoint established in the roadbook; trying to meet the distance and time noted as well as the suggested average speed.
12. Each co-driver is responsible for keeping track of the distance and time traveled in between checkpoints. This will give your team control of your performance. Checkpoints will be used to measure the time traveled and will not have any personal presence.
- 13. Competitors must record the “TRACK” of their route in GAIA GPS during the competition from the first CheckPoint to the last CheckPoint, (not including the linking stages) and share them in a link to the email: info@oxrally.com assigning a name containing the category, its team number and the corresponding day, All teams MUST send their tracks or will be disqualified. Name of tracks must be like these: examples: STD07SAT (Standard, Team 07, Saturday) MOD03FRI (Modified, Team 03, Friday).**
- 14. There could be more checkpoints in the route, participants must get to them in the time given in the roadbook without stop recording the track in GAIA GPS, the track must record from the first Check Point to the last Check Point.**
15. In between some checkpoints, there will be a “challenge” established in the Roadbook, which will need to be completed before the next checkpoint to avoid penalty points. These challenges might include some light physical activities such as walking, finding a hidden object in the bushes or taking a picture or selfie.
16. There will be certain tracks of highways, streets, roads which are called “Linking stage” and the time that it takes to complete it will not be taken into consideration for the overall time. The time mentioned in the roadbook is entirely ideal, however, there is a limit of 2 more hours to finish the linking stages before being penalized, meaning that participants must be in Base camp before 2 hours after the time they are supposed to.
17. The scoring will be based on mileage and time between the first and last check point. This will be done verifying the track recorded in the Gaia GPS APP. Teams must share the track link to info@oxrally.com and it should be named as explained above.
18. Every vehicle must go through every waypoint and checkpoint in the order it has been given in the roadbook. Should a vehicle miss one checkpoint or waypoint, penalty points will be applied.
19. At some point during the Xperience, vehicles might enter certain Wildlife Management Areas (WMA), National or State Forests that require the payment of a fee. The payment stations or “Iron Rangers” will be marked in the roadbook as a Challenge with the phrase: “Pay Fee”. It is the participants obligation to read the signs, instructions and deposit the payment in the envelopes provided at the pay station. To complete this challenge, a picture of the payment needs to be taken.
20. Overlanders Xperience emphasizes in Tread Lightly. Don’t open new trails, watch for signs that prohibit the use of motor vehicles and respect all rules and regulation that



each WMA or Forest has. The night before the event you will receive an email with brochures and information about each one of these places; please read them and understand them to have a clear understanding of what is and isn't allowed.

21. The Overlanders Xperience is a self sustained off road competition; that means that competitors are by their own and will have to solve any possible adversity on the route, (vehicle failure, down trees, stuck vehicle, etc.) competitors may help each other but they are not obligated to do so. In extreme cases when a vehicle can't be recovered after several attempts, we suggest to leave it and take a ride in other competitor's vehicle to the Basecamp, the organization will try to help through volunteers but will not go to rescue any competitor. After the event finish, if the vehicle is still stuck, we will help in the recovery.
22. Each day of the Xperience, all vehicles will return to Base camp. This means that all camping gear, trailers, support vehicles and such can be left at said location.
23. The use of grills, portable kitchens, griddles and other cooking devices is allowed.
24. As mentioned before, quiet time is from 11:30pm to 6:00 a.m. We will not accept any noise that can disturb other participants sleep. Anybody that fails to remain quiet will be warned and penalized; repeat offenders will be asked to leave.

WAYPOINTS

1. There are different types of waypoints and they can be differentiated by their nomenclature; they comprise four numbers and two letters (####XX). First number indicates the day of the competition (1 for day 1 and 2 for day 2); the next two digits indicate the position of the checkpoint in consecutive numbers. The two letters indicate the type of waypoint.
2. The Basecamp is the start and finish point for both days.
3. The common points for all categories are called CommonA, CommonB, CommonC and should be followed as explained in the roadbook.
4. The letters CP (Checkpoint) indicate points where we will measure the time that takes from one Checkpoint to another. Starting in the first Check Point (####CP) to the last one, we will verify your time at any point with this nomenclature ####CP , remember that this will be done with your own track, and you have to keep it recording from the first to the last Check Point.
5. The letters WP (Waypoint) indicate information of interest such as Challenges, Pay Stations, Turns and more. Waypoints are mandatory for every vehicle and penalty points will be incurred in case one is missed.
6. According to the nomenclature of the waypoints, the mean as follows:

1007WP: 1st day waypoint, #7 in the sequence, Waypoint (point of interest)

1012CP: 1st day waypoint, #12 in the sequence, Checkpoint. (Time and miles evaluation)

2019CP: 2nd day waypoint #19 in the sequence, Checkpoint. (Time and miles evaluation)



PENALTIES

1. All occupants of each vehicle must keep their **seat belts** buckled at all times. **50 points** will incur per each occupant not wearing the seatbelt every time.
2. Every team must be represented by at least one member on the respective technical meetings, otherwise they will be penalized with **200 points**.
3. It is the Team's responsibility to record the track of each day in Gaia GPS app and share it by link to info@oxrally.com with the correct name explained before, Alteration, disconnection or lost of part or entire track will automatically **disqualify** the team without objections.
4. **Speeding** will be monitored in your recorder track, every time a vehicle exceeds the posted speed limit will incur in **200 penalty points per stage**.
5. **Missing any of the waypoints**, checkpoints will incur **400 points**.
6. Any waypoint crossed in a wrong way will b e penalized with **200 points**.
7. Time in between checkpoints will be measured only on off-road trails and vehicles must meet the time allowed in the roadbook for each section. Arriving **1 minute early** will incur in **20 points** while arriving **1 minute late** will incur in **10 penalty points**.
8. Linking stages (highways, asphalted roads, etc.) are designed to link one forest or WMA with another and the time it takes to complete it will not be taken into consideration. However, we have added an "**ideal**" time in the roadbook. Any vehicle that takes **more than 2 hours over** the ideal time to finish the linking stage will incur in **1500 penalty points** and will loose the chance to participate in the Special Challenges at Base Camp.
9. Distance in between checkpoints will be measured using the track recorded in Gaia GPS by each team. Vehicles must try to meet the distance mentioned in the roadbook. **40 penalty points** will incur per every **mile under** and **20 penalty points** will incur per every **mile over** the distance allowed. These points can be fractioned based on the number of miles over or under.
10. Every vehicle's track will be checked. Every time a vehicle **leaves the established route** will be penalized with **200 points**, even if the time and distanced allotted in the roadbook match) that includes closed roads, open new trails, by passes in paved or main roads, etc. You must drive the right one.
11. During the development of the Xperience, participants will face a series of **Special Challenges** that will have to be completed by their own means. **No completing** a challenge will be penalized as follows: **600 points** for bypassing or not completing the challenge. In Example: A challenge that requires the vehicles to go through a mud pit must be completed by all vehicles on a team; Bypassing the mud pit will, even after a failed attempt will count as DNF and 600 points will be accrued. Some challenges could



require proof of completion such as video or photography and have a maximum of time to overcome the obstacle.

12. **Other Special Challenges** even if does not require the use of the vehicle, such as walking to a waypoint, taking a picture or finding a hidden treasure also need to be completed by every participant. In case of not completing a challenge will accrue **400 penalty points**.
13. Any team or team member that shows disorderly conduct or bad behavior, or that might put others at risk, will be penalized with a number of points that the organization deems "fair" depending of the gravity and can even lead to disqualification and expulsion from the event and possibly future events.
14. In the **Modified category**, all rules apply for both vehicles. Time and distance for the team will be calculated with the **best numbers of one of the two vehicles**. Both vehicles must go **through a checkpoint within less than 1-minute difference**; otherwise, a penalty of **1000 points** will be applied.
15. Any participant that consumes alcoholic beverages while the vehicle is moving or during the duration of the route will be disqualified.
16. Violation of **quiet times** (11:30 p.m.) in Basecamp will incur in first verbal warning. Repeat offenders will incur **100 penalty points per member** of the team.
17. Any other fault committed by any participant not mentioned in this rulebook will be presented to the organization and a decision will be made accordingly. Likewise, the organization reserves the right to change any rule of this regulation, penalties, decisions, ratings, prohibitions, expulsions and other changes; before, after or during the competition or when it considers that said decision is the best for the development of the same, without having to make any kind of prior notice to the participants or other people involved in the competition.



THE ROADBOOK

Each Xperience's road book will contain the following information:

1. Waypoints
2. Distance in miles
3. Total distance: accumulated distance from start point.
4. Partial Distance: Total miles to the next waypoint.
5. Partial Time: Time allotted to the next waypoint in HH:MM:SS
6. Average Speed: suggested average speed in between waypoints.

FINISH LINE

Once the vehicles arrive to the finish line on Sunday, you must follow the instructions given by our staff members to park the vehicles where the road is not blocked, pick up your camping gear and dispose the garbage in bags at the designated areas.